



Gosford City Football Club
Established 1963



UNDER 9 GALA DAY RULES **2019**

PLEASE READ THE FOLLOWING RULES AND CONDITIONS CAREFULLY AT THE BEGINNING OF THE GALA DAY AND SEEK ANY CLARIFICATION BEFORE YOU START PLAY.

NOMINATIONS

Nominations will only be accepted from club teams, not district or representative teams. The Gala Day is conducted in two divisions, **1** (9A & 9B teams) and **2** (9C & 9D teams) depending on the number of entries thus providing separate competition for lower graded teams.

- 1.1** All players must be registered with their local Association in the under 9 (or lower) age group.
- 1.2** The organising committee reserves the right to refuse any team's nomination, or admission to the grounds. Unruly or offensive behaviour may result in a team being removed from the competition venue at any stage prior to or during the event. Abuse of REFEREES or OFFICIALS will not be tolerated.

REPORTING IN

- 2.1** All teams should be at the ground 30 minutes prior to their first match. A team representative is to report to the Official Table to check in and collect competition information. Failure to take the field by the commencement of play in any game will count as a forfeit.
- 2.2** Teams should take the field as soon as possible. No time will be added for a delayed start.
- 2.3** The coin toss will be conducted by the referee on the field. Winners decide either to kick off or defend an end.
- 2.4** The home team shall wear the alternate strip if the referee requests it.
- 2.5** All teams must be attired in regulation football uniforms. shin pads, boots and supportive/protective equipment must conform to regulations.

GAMES

- 3.1** All games will be under the rules applying to the CCF under 9 Competition. The Referee's decision will be final on all points of Law.
- 3.2** All games will be 10 minutes each way with an immediate turn around. No injury time will be added. Games will start and finish on the hooter sounded by the Official Timekeeper.

3.3 Each team shall consist of a maximum 11 players i.e. 7 players with 4 reserves (unlimited interchange applies).

3.4 Interchanges may be made at any time during the game from the half-way line. The game need not to be stopped however the substitute may not enter the field until the player replaced has left.

3.5 Corners will not count towards a result but will be recorded.

DISPUTES

4.1 Any protest must be lodged at the Official Table within 10 minutes of that game's conclusion by the Coach or Manager of the team only. Protest will be dealt with by the Gala Day Coordinator whose decision will be final.

GROUND FACILITIES

5.1 A qualified First Aid person should be in attendance for the duration of competition, on a best endeavours basis. No responsibility will be accepted by Gosford City Football Club for injury to players or spectators, or loss of or damage to property.

5.2 Canteen facilities will be operating on the day, BBQ, hot food, drinks and sweets will be available.

No alcohol or private BBQ's will be permitted

FORMAT

6.1 There are two Divisions and a separated set of games will be held in each division, **1** (9A & 9B teams) and **2** (9C & 9D teams) depending on the number of entries in each Group.

6.2 The Day will feature 2 Divisions which may be divided into 2 Pools this is designed to ensure that all Teams play Teams of similar ability and therefore every Player may enjoy all of the fun aspects of Football.